Example 6-13: Resonator Trumpet Filter.

Purpose:

Design a resonator filter to remove the noise from the noisy trumpet signal. Generate plots of the filter's frequency and impulse responses for $\alpha = 25$, and compare the filtered signal with the original noise-free trumpet signal.

Inputs:

Signal of an actual trumpet playing note B from the file trumpet.mat.

aa=α=minus real part of poles.
n=order (#poles) of resonator.
f=frequency in Hz of note to be eliminated.
fs=sampling rate in samples per s used.

Outputs:

Plot and sound of noiseless trumpet signal. Plot and sound of noisy trumpet signal. Plot and sound of filtered noisy trumpet. Spectrum of noisy trumpet signal. Frequency response H of resonator. Impulse response of resonator.

Comments:

- The first sound is the noisy trumpet signal. Hit any key to hear the filtered signal.
- The trumpet signal is an actual trumpet playing note B, which has a fundamental frequency of 494 Hz and period $\frac{1}{494} \approx 2$ ms. This is apparent in its waveform plot.
- $\mathbf{H}_{\text{resonator}}(s) = 1 \mathbf{H}_{\text{comb}}(s).$
- The resonator impulse response h(t) is $h(t) = \delta(t) g(t)$, where g(t) is the impulse response of the comb filter. The comb filter impulse response has an additive impulse: $g(t) = \delta(t) + \tilde{g}(t)$. So $h(t) = \delta(t) - [\delta(t) + \tilde{g}(t)] = -\tilde{g}(t)$ and $y(t) = h(t) * x(t) = -\tilde{g}(t) * x(t)$. The resonator impulse response does not have an additive impulse in it.
- The sampling rate used is the standard CD sampling rate of 44100 samples per s. Time is discretized to integer multiples of 1/44100

• The noise level is ten times as large as the noise level used for the Butterworth filter in Section 6-9.3 above. Yet the noise is almost eliminated. Listen to Z.

Program:

clear; load 'trumpet.mat' aa=25;n=9;f=491;fs=44100; L=length(X); dt=1/fs; t=[0:L-1]*dt;Y=X+randn(1,L);%GOAL: Find X from Y. %Design comb filter: N=poly(j*2*pi*f*[-n:n]); D=poly(-aa+j*2*pi*f*[-n:n]); %Compute impulse response. %Excludes additive impulse. %Then resonator=delta-comb %resonator=delta-(delta+h)=-h. [R P K]=residue(N,D); h=-real(R.'*exp(P*t));%note the -. figure,subplot(211),plot(t,h) %Convolve signal and filter %using Fourier transforms. Fh=fft(h)*dt;FY=fft(Y); Z=real(ifft(FY.*Fh)); %Spectrum of noisy trumpet signal: %See Chapter 8 for details. If=[1:4000];F=(If-1)*fs/L; FhI=abs(Fh(If));FYI=2*abs(FY(If))/L; figure, subplot(211), plot(F,FhI,'r',F,FYI,'b') %Plot time waveforms: I=[4601:4900];%Display interval. figure,subplot(211),plot(t(I),X(I)) figure,subplot(211),plot(t(I),Y(I)) figure,subplot(211),plot(t(I),Z(I)) soundsc(Y,fs),pause,soundsc(Z,fs)



Figure 1: Noiseless trumpet.



Figure 2: Noisy trumpet signal.



Figure 3: Resonator-filtered trumpet.



Figure 4: Spectrum of noisy trumpet (blue) and frequency response of resonator (red).



Figure 5: Impulse response of resonator.